I want to be a:
Video Game Designer

Characteristics

These are the traits & skills that make a good Video Game Designer

- Programming
- Active Listening
- Complex Problem Solving
- Critical Thinking
- Creativity

Education - What do I need?

- A college diploma (2 year) in commercial or graphic arts, computer graphics or animated design
- In high school, you'll need to take courses such as Digital Media Development, Art Studio & Media Arts
- You must be able to work under pressure, and with a deadline, often in a group or team setting

Starting salary is typically around $31,000 per year

Similar, but different

- Web Designer
- Computer Programmer
- Web Administrator
- Web Developer
- Animator